

The analysis is based on *4-card Majors, Weak No-Trump (Strong NT mentioned), Transfers and Weak Two Openings in 3 suits.*

<p>♠ QJ108 ♥ Q543 ♦ Q82 ♣ 103</p> <p>♠ 952                      ♠ AK763 ♥ KJ76                      ♥ 102 ♦ 64                            ♦ K105 ♣ J987                      ♣ Q54</p> <p>♠ 4 ♥ A98 ♦ AJ973 ♣ AK62</p> <table border="1" style="margin-top: 10px; width: 100%; border-collapse: collapse;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">7</td><td></td></tr> <tr><td style="text-align: center;">5</td><td style="text-align: center;">12</td></tr> <tr><td style="text-align: center;">16</td><td></td></tr> </table> <table border="1" style="margin-top: 10px; width: 100%; border-collapse: collapse;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td>1</td><td>4</td><td>3</td><td>1</td><td>2</td></tr> <tr><td>S</td><td>1</td><td>4</td><td>3</td><td>1</td><td>2</td></tr> <tr><td>E</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>W</td><td></td><td></td><td></td><td></td><td></td></tr> </table>	HCP		7		5	12	16		Makeable contracts							♣	♦	♥	♠	NT	N	1	4	3	1	2	S	1	4	3	1	2	E						W						<p>Board 1 : Dealer North : Nil All</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left; width: 25%;">West</th> <th style="text-align: left; width: 25%;">North</th> <th style="text-align: left; width: 25%;">East</th> <th style="text-align: left; width: 25%;">South</th> </tr> <tr> <td></td> <td>P</td> <td>1S</td> <td>DBL</td> </tr> <tr> <td>2S</td> <td>P</td> <td>P</td> <td>3D</td> </tr> </table> <p>All Pass</p> <p>A cheeky 2S by West might buy the contract for a top or might get doubled for a poor score.</p> <p>If East opens 1NT weak, South will double and North will double the eventual 2S escape. 2S is 2 off for 300 and a very good score.</p> <p>Some eager beaver N/S pairs will get to 3NT by North which, on a spade lead, may well make. An unlikely club lead or the ten of hearts beats 3NT with careful defence.</p> <p>The pairs in diamonds (the par spot) may well get a below average result for their good bidding!!</p>	West	North	East	South		P	1S	DBL	2S	P	P	3D
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<p>♠ 103 ♥ 97 ♦ AQ ♣ AJ108764</p> <p>♠ 95                            ♠ AK8742 ♥ A10842                      ♥ Q ♦ K754                            ♦ J10982 ♣ Q2                            ♣ 3</p> <p>♠ QJ8 ♥ KJ653 ♦ 63 ♣ K95</p> <table border="1" style="margin-top: 10px; width: 100%; border-collapse: collapse;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">11</td><td></td></tr> <tr><td style="text-align: center;">9</td><td style="text-align: center;">10</td></tr> <tr><td style="text-align: center;">10</td><td></td></tr> </table> <table border="1" style="margin-top: 10px; width: 100%; border-collapse: collapse;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td>3</td><td></td><td>1</td><td></td><td>4</td></tr> <tr><td>S</td><td>3</td><td></td><td>1</td><td></td><td>4</td></tr> <tr><td>E</td><td></td><td>4</td><td></td><td>3</td><td></td></tr> <tr><td>W</td><td></td><td>4</td><td></td><td>3</td><td></td></tr> </table>	HCP		11		9	10	10		Makeable contracts							♣	♦	♥	♠	NT	N	3		1		4	S	3		1		4	E		4		3		W		4		3		<p>Board 2 : Dealer East : NS Vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left; width: 25%;">West</th> <th style="text-align: left; width: 25%;">North</th> <th style="text-align: left; width: 25%;">East</th> <th style="text-align: left; width: 25%;">South</th> </tr> <tr> <td></td> <td></td> <td>1S</td> <td>P</td> </tr> <tr> <td>1NT</td> <td>2C</td> <td>2D</td> <td>DBL</td> </tr> <tr> <td>3D</td> <td>3NT</td> <td>4D</td> <td>All Pass</td> </tr> </table> <p>The sky is the limit here. N/S will do very well to get to NT. I can't see anyone bidding to 4NT. Some N/S will bid to 5C which if doubled will be a rotten score. No doubt several crafty E/W pairs, noting the vulnerability, will sacrifice in 5D probably doubled (the DK in dummy will be a relief).</p> <p>So all in all a veritable blood bath on this hand on which almost any plus score will be good.</p>	West	North	East	South			1S	P	1NT	2C	2D	DBL	3D	3NT	4D	All Pass
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<p>♠ AQJ7 ♥ A106 ♦ QJ76 ♣ Q6</p> <p>♠ -                      ♠ K10432 ♥ Q75432              ♥ K98 ♦ 4                        ♦ 1085 ♣ KJ10543              ♣ A9</p> <p>♠ 9865 ♥ J ♦ AK932 ♣ 872</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr><th colspan="2">HCP</th></tr> <tr><td>16</td><td></td></tr> <tr><td>6</td><td>10</td></tr> <tr><td>8</td><td></td></tr> </table> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td></td><td>3</td><td></td><td>3</td><td>1</td></tr> <tr><td>S</td><td></td><td>3</td><td></td><td>3</td><td>1</td></tr> <tr><td>E</td><td>3</td><td></td><td>5</td><td></td><td></td></tr> <tr><td>W</td><td>3</td><td></td><td>5</td><td></td><td></td></tr> </table>	HCP		16		6	10	8		Makeable contracts							♣	♦	♥	♠	NT	N		3		3	1	S		3		3	1	E	3		5			W	3		5			<p>Board 3 : Dealer South : EW Vulnerable</p> <table border="0" style="width: 100%;"> <tr> <th style="text-align: left;"><i>West</i></th> <th style="text-align: left;"><i>North</i></th> <th style="text-align: left;"><i>East</i></th> <th style="text-align: left;"><i>South</i></th> </tr> <tr> <td></td> <td></td> <td></td> <td>P</td> </tr> <tr> <td>P!!</td> <td>1D</td> <td>1S</td> <td>3D</td> </tr> <tr> <td>DBL</td> <td>RDBL</td> <td>P</td> <td>P</td> </tr> <tr> <td>4C</td> <td>4D</td> <td>P</td> <td>P</td> </tr> <tr> <td>4H</td> <td>DBL</td> <td>All pass</td> <td></td> </tr> </table> <p>West should pass. This isn't a Tartan or a weak two opening bid. When one hand is 6/6 be reassured there will be plenty of bidding. If North opens 1D, the spade overcall will stop N/S finding their spade fit but they will find their diamond fit.</p> <p>West will come to life and depending on the amount of coffee consumed during the day may compete all the way to 4H. North will put some manners on that with a resounding double only to find it is cold and playing double dummy can even make an overtrick.</p> <p>Should North open 1S, South will bid a prompt 4S, West – vul - is unlikely to venture a bid no matter how much coffee was consumed. East will put a red card on the table. The contract plays surprisingly well for -1 or -2 off and may score ok depending how many E/W pairs get to 4H.</p>	<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>				P	P!!	1D	1S	3D	DBL	RDBL	P	P	4C	4D	P	P	4H	DBL	All pass	
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<p>♠ 8 ♥ QJ8752 ♦ QJ1076 ♣ K</p> <p>♠ A97652              ♠ KQ10 ♥ A                        ♥ K94 ♦ A43                     ♦ 95 ♣ 1082                    ♣ AQ974</p> <p>♠ J43 ♥ 1063 ♦ K82 ♣ J653</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr><th colspan="2">HCP</th></tr> <tr><td>9</td><td></td></tr> <tr><td>12</td><td>14</td></tr> <tr><td>5</td><td></td></tr> </table> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td></td><td></td><td>1</td><td></td><td></td></tr> <tr><td>S</td><td></td><td></td><td>1</td><td></td><td></td></tr> <tr><td>E</td><td>5</td><td>1</td><td></td><td>7</td><td>5</td></tr> <tr><td>W</td><td>5</td><td>1</td><td></td><td>7</td><td>5</td></tr> </table>	HCP		9		12	14	5		Makeable contracts							♣	♦	♥	♠	NT	N			1			S			1			E	5	1		7	5	W	5	1		7	5	<p>Board 4 : Dealer West : All Vulnerable</p> <table border="0" style="width: 100%;"> <tr> <th style="text-align: left;"><i>West</i></th> <th style="text-align: left;"><i>North</i></th> <th style="text-align: left;"><i>East</i></th> <th style="text-align: left;"><i>South</i></th> </tr> <tr> <td>1S</td> <td>2S*</td> <td>3H*</td> <td>P</td> </tr> <tr> <td>3S</td> <td>P</td> <td>4C</td> <td>P</td> </tr> <tr> <td>4D</td> <td>P</td> <td>4H</td> <td>P</td> </tr> <tr> <td>4S</td> <td>P</td> <td>4NT</td> <td>P</td> </tr> <tr> <td>5D</td> <td>P</td> <td>6S</td> <td>all pass</td> </tr> </table> <p>2S shows hearts and a minor. 3H is 10+ and 3+ spades. The rest are cues. 4NT – Roman Key Card 1430. 5D = 3 key cards.</p> <p>Given the TWO heart cues North will likely lead the DQ. Declarer needs the CK to be right and assumes North's minor is diamonds.</p> <p>Cash the HA. Spade to the King (in case spades are 4/0). Spade back to the ace (retaining the SQ as an entry). Club to K and ace. HK pitching a club. CA and C9 ruffing out South's marked Jack. Spade to the Q. Cash two winning clubs pitching 2 losing diamonds making +1.</p> <p>Reaching and making 6S will be a big score.</p>	<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>	1S	2S*	3H*	P	3S	P	4C	P	4D	P	4H	P	4S	P	4NT	P	5D	P	6S	all pass
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♠ 1052  
♥ AK7  
♦ Q1094  
♣ K62

♠ AKJ  
♥ Q103  
♦ A8752  
♣ 94

♠ 64  
♥ 8652  
♦ J6  
♣ QJ1087

♠ Q9873  
♥ J94  
♦ K3  
♣ A53

HCP	
12	
14	4
10	

Makeable contracts					
	♣	♦	♥	♠	NT
N		1		3	2
S		1	1	3	2
E	1				
W	1				

Board 5 : Dealer North : NS Vulnerable

West	North	East	South
	1NT	P	2H
P	2S	All Pass	

Opposite a weak NT with a poor spade suit and 10 points either pass or transfer and pass.

The play in 2NT requires declarer to duck a club win the next club with the K and play on spades. Fortunately West has no more clubs to knock out the entry.

Everyone will lead the CQ with the East hand and nine tricks in spades will come down to how declarer tackles the diamonds.

If West shows an even number of clubs (2 when West can't continue) North, after the DK loses to the Ace, may well play a diamond to the Q, intending to run the D10 next round to prevent East from getting on lead and cashing a club. The sight of the DJ will be a pleasant sight. 3S will be a good score beating those in NT or those only making 2S.

Making 9 tricks on the DJ lead ducked requires some Xray glasses and a very specific line. I'll let you figure it out [hint squeeze 5<sup>th</sup> diamond from West on club ruff, endplay in trumps]

♠ A94  
♥ 854  
♦ Q743  
♣ 1084

♠ 752  
♥ Q73  
♦ A10  
♣ AKQJ7

♠ Q83  
♥ 106  
♦ KJ8652  
♣ 65

♠ KJ106  
♥ AKJ92  
♦ 9  
♣ 932

HCP	
6	
16	6
12	

Makeable contracts					
	♣	♦	♥	♠	NT
N			2		
S			2		
E	2	2			1
W	2	2			1

Board 6 : Dealer East : EW Vulnerable

West	North	East	South
		2D	DBL
RDBL	P	P	2H
2NT	All pass		

2D weak Vul is poor even at match points but match points is not about good bridge, it's about doing the wrong thing at the right time. N/S can take 6 tricks if they find a spade lead or switch. In reality, it will probably go HA and HJ (or H9 trick one) and 8 tricks.

3D will also be popular and again N/S must cash their 5 major tricks quickly or else one or more will be discarded on the clubs.

Any plus score for either side will be good for that side.

<p>♠ J10865 ♥ A1085 ♦ K10 ♣ A7</p> <p>♠ K74                      ♠ AQ ♥ KQ742                  ♥ - ♦ 95                          ♦ QJ876 ♣ K104                      ♣ J98652</p> <p>♠ 932 ♥ J963 ♦ A432 ♣ Q3</p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">12</td><td></td></tr> <tr><td style="text-align: center;">11</td><td style="text-align: center;">10</td></tr> <tr><td style="text-align: center;">7</td><td></td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td></td><td></td><td>1</td><td>2</td><td></td></tr> <tr><td>S</td><td></td><td></td><td>1</td><td>2</td><td></td></tr> <tr><td>E</td><td>4</td><td>2</td><td></td><td></td><td>1</td></tr> <tr><td>W</td><td>4</td><td>2</td><td></td><td></td><td>1</td></tr> </table>	HCP		12		11	10	7		Makeable contracts							♣	♦	♥	♠	NT	N			1	2		S			1	2		E	4	2			1	W	4	2			1	<p>Board 7 : Dealer South : All Vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;"><i>West</i></th> <th style="text-align: left;"><i>North</i></th> <th style="text-align: left;"><i>East</i></th> <th style="text-align: left;"><i>South</i></th> </tr> <tr> <td></td> <td></td> <td></td> <td>P</td> </tr> <tr> <td>1H</td> <td>1S</td> <td>DBL</td> <td>2S</td> </tr> <tr> <td>P</td> <td>P</td> <td>3C</td> <td>All pass</td> </tr> </table> <p>Initially looked like a lively board with the 6/5 minor hand but vul all will put a damper on any exuberant bidding. Should N/S compete further to 3S this should get doubled for the matchpoint horror score of -200.</p> <p>3 of a minor rarely scores well and given the quality of the spades held by N/S, this should be sufficient to let 3C go. The hand plays itself for +1 or just making if you get the C wrong.</p> <p>This should be a fairly flat board.</p>	<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>				P	1H	1S	DBL	2S	P	P	3C	All pass
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<p>           ♠ Q52            ♥ Q97            ♦ K9            ♣ AKJ102            ♠ J107                      ♠ AK9643            ♥ 6532                      ♥ K4            ♦ J732                      ♦ 106            ♣ 75                              ♣ Q86            ♠ 8            ♥ AJ108            ♦ AQ854            ♣ 943         </p> <table border="1" style="display: inline-table; margin-right: 20px;"> <tr><th colspan="2">HCP</th></tr> <tr><td>15</td><td></td></tr> <tr><td>2</td><td>12</td></tr> <tr><td>11</td><td></td></tr> </table> <table border="1" style="display: inline-table;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td>5</td><td>5</td><td>5</td><td></td><td>4</td></tr> <tr><td>S</td><td>5</td><td>5</td><td>4</td><td></td><td>1</td></tr> <tr><td>E</td><td></td><td></td><td></td><td>1</td><td></td></tr> <tr><td>W</td><td></td><td></td><td></td><td>1</td><td></td></tr> </table>	HCP		15		2	12	11		Makeable contracts							♣	♦	♥	♠	NT	N	5	5	5		4	S	5	5	4		1	E				1		W				1		<p>Board 9 : Dealer North : EW Vulnerable</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;"><b>West</b></td> <td style="width: 25%;"><b>North</b></td> <td style="width: 25%;"><b>East</b></td> <td style="width: 25%;"><b>South</b></td> </tr> <tr> <td></td> <td>1C</td> <td>1S</td> <td>DBL</td> </tr> <tr> <td>P</td> <td>1NT</td> <td>2S</td> <td>3D</td> </tr> <tr> <td>P</td> <td>3H</td> <td>P</td> <td>3S</td> </tr> <tr> <td>P</td> <td>3NT/4H</td> <td>All Pass</td> <td></td> </tr> </table> <p>North has denied 4 hearts with 1NT (otherwise he would have bid 2H over South's double). So 3H is suggesting a 4/3 fit. 3S is giving North a choice. North, with a poor spade stop, should prefer the 4/3 heart fit.</p> <p>Having said all that, I'm pretty sure almost everyone will end up in 3NT by North which is cold for ten tricks (finesse in hearts).</p> <p>3NT +1 should be a fairly flat board.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>		1C	1S	DBL	P	1NT	2S	3D	P	3H	P	3S	P	3NT/4H	All Pass	
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<p>           ♠ AQ76            ♥ 106            ♦ J94            ♣ J1084            ♠ K108                      ♠ J43            ♥ 874                        ♥ AKQ92            ♦ 10872                    ♦ Q6            ♣ 763                        ♣ KQ2            ♠ 952            ♥ J53            ♦ AK53            ♣ A95         </p> <table border="1" style="display: inline-table; margin-right: 20px;"> <tr><th colspan="2">HCP</th></tr> <tr><td>8</td><td></td></tr> <tr><td>3</td><td>17</td></tr> <tr><td>12</td><td></td></tr> </table> <table border="1" style="display: inline-table;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td>3</td><td>2</td><td></td><td>2</td><td>1</td></tr> <tr><td>S</td><td>3</td><td>2</td><td></td><td>2</td><td>1</td></tr> <tr><td>E</td><td></td><td></td><td>1</td><td></td><td></td></tr> <tr><td>W</td><td></td><td></td><td>1</td><td></td><td></td></tr> </table>	HCP		8		3	17	12		Makeable contracts							♣	♦	♥	♠	NT	N	3	2		2	1	S	3	2		2	1	E			1			W			1			<p>Board 10 : Dealer East : All Vulnerable</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;"><b>West</b></td> <td style="width: 25%;"><b>North</b></td> <td style="width: 25%;"><b>East</b></td> <td style="width: 25%;"><b>South</b></td> </tr> <tr> <td></td> <td></td> <td>1H</td> <td>DBL</td> </tr> <tr> <td>P</td> <td>1S</td> <td>2H</td> <td>P</td> </tr> <tr> <td>P</td> <td>2S</td> <td>All Pass</td> <td></td> </tr> </table> <p>East has a normal 1H opening bid. A dirty double (Pass is probably better) will see N/S get to a pretty lucky 2S which makes (though trumps will need some careful handling)</p> <p>The strong NT openers will probably be allowed play there and will make on a 4<sup>th</sup> best D lead; otherwise they are likely -1. 2H should also go off 1.</p> <p>Any plus score for either side will score well.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>			1H	DBL	P	1S	2H	P	P	2S	All Pass	
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<p>           ♠ AK10            ♥ K972            ♦ KQJ92            ♣ 7            ♠ J7532                  ♠ 984            ♥ Q105                  ♥ A863            ♦ 65                      ♦ 1043            ♣ 852                      ♣ AK3            ♠ Q6            ♥ J4            ♦ A87            ♣ QJ10964         </p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">16</td><td></td></tr> <tr><td style="text-align: center;">3</td><td style="text-align: center;">11</td></tr> <tr><td style="text-align: center;">10</td><td></td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td>3</td><td>4</td><td>2</td><td>1</td><td>3</td></tr> <tr><td>S</td><td>3</td><td>4</td><td>2</td><td>1</td><td>3</td></tr> <tr><td>E</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>W</td><td></td><td></td><td></td><td></td><td></td></tr> </table>	HCP		16		3	11	10		Makeable contracts							♣	♦	♥	♠	NT	N	3	4	2	1	3	S	3	4	2	1	3	E						W						<p>Board 11 : Dealer South : Nil All</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;"><i>West</i></th> <th style="text-align: left;"><i>North</i></th> <th style="text-align: left;"><i>East</i></th> <th style="text-align: left;"><i>South</i></th> </tr> <tr> <td>P</td> <td>1D</td> <td>P/DBL</td> <td>P</td> </tr> <tr> <td>P</td> <td>3NT</td> <td>All Pass</td> <td>2C</td> </tr> </table> <p>Regardless of whether East shows some life with another modern dirty double, N/S will get to 3NT. 9 tricks are cold and ten if East doesn't switch or lead a heart early.</p>	<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>	P	1D	P/DBL	P	P	3NT	All Pass	2C
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<p>           ♠ K104            ♥ 72            ♦ J74            ♣ 98762            ♠ J82                      ♠ A7653            ♥ 1096                  ♥ J543            ♦ A1032                ♦ Q            ♣ AJ4                      ♣ KQ3            ♠ Q9            ♥ AKQ8            ♦ K9865            ♣ 105         </p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">4</td><td></td></tr> <tr><td style="text-align: center;">10</td><td style="text-align: center;">12</td></tr> <tr><td style="text-align: center;">14</td><td></td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td>1</td><td>2</td><td></td><td></td><td></td></tr> <tr><td>S</td><td>1</td><td>2</td><td></td><td></td><td>1</td></tr> <tr><td>E</td><td></td><td></td><td>1</td><td>2</td><td></td></tr> <tr><td>W</td><td></td><td></td><td>1</td><td>2</td><td></td></tr> </table>	HCP		4		10	12	14		Makeable contracts							♣	♦	♥	♠	NT	N	1	2				S	1	2			1	E			1	2		W			1	2		<p>Board 12 : Dealer West : NS Vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;"><i>West</i></th> <th style="text-align: left;"><i>North</i></th> <th style="text-align: left;"><i>East</i></th> <th style="text-align: left;"><i>South</i></th> </tr> <tr> <td>P</td> <td>P</td> <td>1S</td> <td>DBL</td> </tr> <tr> <td>RDBL</td> <td>2C</td> <td>P</td> <td>2D</td> </tr> <tr> <td>2S</td> <td>All pass</td> <td></td> <td></td> </tr> </table> <p>Redouble having passed shows a 10/11 count. Some Wests might decide to whack 2D trying for the magic 200. Unfortunately, 2D is cold!</p> <p>I suspect most pairs will get to 2S which will be a good score as some will push or be pushed to 3S or let N/S play in 2D.</p>	<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>	P	P	1S	DBL	RDBL	2C	P	2D	2S	All pass		
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<p>♠ J74 ♥ K8 ♦ 32 ♣ 1096542</p> <p>♠ AQ102      ♠ K96 ♥ 942          ♥ A10653 ♦ AQ108      ♦ J974 ♣ J8            ♣ K</p> <p>♠ 853 ♥ QJ7 ♦ K85 ♣ AQ73</p> <table border="1" style="margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td>4</td><td></td></tr> <tr><td>13</td><td>11</td></tr> <tr><td>12</td><td></td></tr> </table> <table border="1" style="margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>S</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>E</td><td></td><td>4</td><td>4</td><td>3</td><td>1</td></tr> <tr><td>W</td><td></td><td>4</td><td>4</td><td>3</td><td>1</td></tr> </table>	HCP		4		13	11	12		Makeable contracts							♣	♦	♥	♠	NT	N						S						E		4	4	3	1	W		4	4	3	1	<p>Board 13 : Dealer North : All Vulnerable</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;"><b>West</b></td> <td style="width: 25%;"><b>North</b></td> <td style="width: 25%;"><b>East</b></td> <td style="width: 25%;"><b>South</b></td> </tr> <tr> <td></td> <td>P</td> <td>1H</td> <td>DBL</td> </tr> <tr> <td>RDBL</td> <td>2C</td> <td>2D</td> <td>P</td> </tr> <tr> <td>4H</td> <td colspan="3">All pass</td> </tr> </table> <p>Vulnerable and with only 3 spades, plenty of Souths will pass (in my opinion the correct bid) but if BBO is anything to go by any hand with 12+ points seems to double these days.</p> <p>Once East opens, West will push on to game especially when the double fit surfaces.</p> <p>My 18-month old daughter could make 10 tricks.</p> <p>This should be a flat board.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>		P	1H	DBL	RDBL	2C	2D	P	4H	All pass		
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<p>♠ K8 ♥ KQ954 ♦ A102 ♣ AJ2</p> <p>♠ A2            ♠ QJ1097653 ♥ A            ♥ 63 ♦ J98754      ♦ 6 ♣ K854        ♣ Q6</p> <p>♠ 4 ♥ J10872 ♦ KQ3 ♣ 10973</p> <table border="1" style="margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td>17</td><td></td></tr> <tr><td>12</td><td>5</td></tr> <tr><td>6</td><td></td></tr> </table> <table border="1" style="margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td>2</td><td></td><td>3</td><td></td><td>3</td></tr> <tr><td>S</td><td>2</td><td></td><td>3</td><td></td><td>3</td></tr> <tr><td>E</td><td></td><td></td><td></td><td>3</td><td></td></tr> <tr><td>W</td><td></td><td></td><td></td><td>4</td><td></td></tr> </table>	HCP		17		12	5	6		Makeable contracts							♣	♦	♥	♠	NT	N	2		3		3	S	2		3		3	E				3		W				4		<p>Board 14 : Dealer East : Nil All</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;"><b>West</b></td> <td style="width: 25%;"><b>North</b></td> <td style="width: 25%;"><b>East</b></td> <td style="width: 25%;"><b>South</b></td> </tr> <tr> <td></td> <td></td> <td>4S</td> <td>P</td> </tr> <tr> <td>P</td> <td>DBL</td> <td>P</td> <td>??</td> </tr> </table> <p>Ugh! Poor ole South is going to have to decide what to do. If South passes, they better lead a trump or else 4S makes. If they bid 5H - on a diamond lead this is -2 doubled.</p> <p>4S is a favourite to make given that the DK lead looks normal. 5Hx-2 for 300 may work out ok. There will be several 4Sx making.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>			4S	P	P	DBL	P	??
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<p>♠ 76 ♥ AQJ2 ♦ 1065 ♣ 6432</p> <p>♠ 985432      ♠ 10 ♥ 10754      ♥ K98 ♦ Q2          ♦ AJ874 ♣ 5            ♣ AK87</p> <p>♠ AKQJ ♥ 63 ♦ K93 ♣ QJ109</p> <table border="1" style="margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td>7</td><td></td></tr> <tr><td>2</td><td>15</td></tr> <tr><td>16</td><td></td></tr> </table> <table border="1" style="margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>S</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>E</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>W</td><td></td><td></td><td></td><td></td><td></td></tr> </table>	HCP		7		2	15	16		Makeable contracts							♣	♦	♥	♠	NT	N						S						E						W						<p>Board 15 : Dealer South : NS Vulnerable</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;"><b>West</b></td> <td style="width: 25%;"><b>North</b></td> <td style="width: 25%;"><b>East</b></td> <td style="width: 25%;"><b>South</b></td> </tr> <tr> <td></td> <td></td> <td></td> <td>1C</td> </tr> <tr> <td>P</td> <td>1H</td> <td>DBL</td> <td>1S</td> </tr> <tr> <td>P</td> <td>2C</td> <td>All Pass</td> <td></td> </tr> </table> <p>Again the strong NTers will stroll into 1NT. West is hardly likely to find the DQ lead and will cruise home with 4 Spade, 2 Heart and 1 Diamond trick. Even on the DQ lead 1NT can be made. Cash 4S, East will discard 2C + 1H. CQ now endplays East to lead away from the H Kx.</p> <p>2C on paper looking at the N/S hands seems a good spot. East will probably lead the S10. West plays the S2 suit preference indicating an entry in diamonds. Trump to East. Small D to the Q. Spade ruff. DA. Cash club and exit club and wait for the HK. 2 Diamonds, 3 Clubs and 1 Heart = minus 1.</p> <p>A plus score will be good for either side.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>				1C	P	1H	DBL	1S	P	2C	All Pass	
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P	2C	All Pass																																																											

<p>♠ K5432 ♥ - ♦ J10543 ♣ AQ9</p> <p>♠ 987      ♠ AJ106 ♥ AKQ64    ♥ 1092 ♦ Q6      ♦ A9 ♣ K73      ♣ J1042</p> <p>♠ Q ♥ J8753 ♦ K872 ♣ 865</p> <table border="1" style="margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td>10</td><td></td></tr> <tr><td>14</td><td>10</td></tr> <tr><td>6</td><td></td></tr> </table> <table border="1" style="margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td></td><td>4</td><td></td><td></td><td></td></tr> <tr><td>S</td><td></td><td>4</td><td></td><td></td><td></td></tr> <tr><td>E</td><td>1</td><td></td><td>2</td><td>1</td><td>1</td></tr> <tr><td>W</td><td>1</td><td></td><td>2</td><td></td><td></td></tr> </table>	HCP		10		14	10	6		Makeable contracts							♣	♦	♥	♠	NT	N		4				S		4				E	1		2	1	1	W	1		2			<p>Board 16 : Dealer West : EW Vulnerable</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;"><b>West</b></td> <td style="width: 25%;"><b>North</b></td> <td style="width: 25%;"><b>East</b></td> <td style="width: 25%;"><b>South</b></td> </tr> <tr> <td>1NT</td> <td>2S</td> <td>DBL</td> <td>2NT*</td> </tr> <tr> <td>3H</td> <td>P</td> <td>3NT</td> <td>P</td> </tr> <tr> <td>P</td> <td>P</td> <td></td> <td></td> </tr> </table> <p>1NT weak, North bids whatever shows spades and a minor. East doubles 2S for penalties (sorry, but I'm not a supporter of every double being takeout, especially over a limit bid). South's 2NT says - bid your minor. West will bid their chunky 5 card suit and East 3NT.</p> <p>This needs a club lead and a diamond switch to knock it. Again a hand where anything could happen. E/W may well reach 4H which should be doubled. N/S may "sacrifice" in 4D, get doubled only to find it's cold!</p> <p>Should E/W manage to get a plus score it will be a very good score.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>	1NT	2S	DBL	2NT*	3H	P	3NT	P	P	P		
HCP																																																													
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3H	P	3NT	P																																																										
P	P																																																												



♠ J72  
 ♥ KJ76  
 ♦ K96  
 ♣ 543  
 ♠ A10                      ♠ Q9853  
 ♥ A8                        ♥ 2  
 ♦ QJ8743                 ♦ A2  
 ♣ AK8                      ♣ J9762  
                               ♠ K64  
                               ♥ Q109543  
                               ♦ 105  
                               ♣ Q10

HCP	
8	
18	7
7	

Makeable contracts					
	♣	♦	♥	♠	NT
N					
S					
E	6	6	1	6	3
W	6	6	1	6	3

Board 17 : Dealer North : Nil All

<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>
	P	P	3H
DBL	4H	4S	P
P	P		

3<sup>rd</sup> in hand, South has a normal weak 2H opener, but knows West has all the points so opens 3H to sock it to West. This puts West in a really tough spot. I'd guess there would be plenty of votes for 3NT. Double intending to bid 4D over 3S would be fine in teams but by-passing 3NT in pairs is rarely a good idea.

North should pass but has played too many BBO hands versus the robots who never double for penalties and bangs out 4H (which is -4). East assumes everyone knows what they are doing (!) and bids a reasonable if pressured 4S. Back to West who probably should bid 5D but 400 doesn't beat 420 and passes praying they are not in a 4/2 fit.

East has studied the finesse and uses it to bring home 12 tricks.

4S+2 will be a great score. Some won't make +2, some will be in Diamonds or in NT. Any N/S pair in 3H or higher doubled are getting a zero. Any E/W pair in slam are in the wrong competition, the poker is in the other room!!

♠ 5  
 ♥ KQ542  
 ♦ 94  
 ♣ J7432  
 ♠ KQJ1074                ♠ A863  
 ♥ 9                         ♥ J107  
 ♦ 107632                 ♦ AKQ85  
 ♣ Q                         ♣ 8  
                               ♠ 92  
                               ♥ A863  
                               ♦ J  
                               ♣ AK10965

HCP	
6	
8	14
12	

Makeable contracts					
	♣	♦	♥	♠	NT
N	5		5		
S	5		5		
E		5		5	
W		5		5	

Board 18 : Dealer East : NS Vulnerable

<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>
		1D	2C
2S	5C	5S	All P

Massive double fits usually end up with the spades winning. And so it is here. Some brave N/S may compete to 6C doubled-1 for a terrific score. It's hard to judge at this vulnerability.

Maybe North could bid 3H or 4S, but both these bids would show much better hands. 5C is the practical bid.

East's 5S could well be off 2 Hearts and 1 Club trick but pass would put a lot of pressure on partner under different circumstances. 5S must have chances.

♠ K4  
 ♥ KJ1063  
 ♦ Q1098  
 ♣ 43  
 ♠ AJ103                      ♠ Q875  
 ♥ 87                              ♥ 2  
 ♦ J5                                ♦ AK7643  
 ♣ AJ1087                      ♣ K5  
                                  ♠ 962  
                                  ♥ AQ954  
                                  ♦ 2  
                                  ♣ Q962

HCP	
9	
11	12
8	

Makeable contracts					
	♣	♦	♥	♠	NT
N			3		
S			3		
E	3	3		4	1
W	3	3		4	1

Board 19 : Dealer South : EW Vulnerable

West	North	East	South
			2H
P	4H	DBL	P
4S	All P		

Many partnerships play 2H as weak with 6H & 6-10 points. Some pairs play 2H as Tartan - 5H + 4+m, 6 – 10 points. I play both in the same bid. If 5 card, it has to be a decent suit. The points are in my major and minor. I will tend to be 8-10 to compensate for the lack of a 6<sup>th</sup> trump.

East is under tremendous pressure. Double is far from clear cut, but works well on this hand. 10 tricks likely to be the max as South after winning trick one with the HA will switch their singleton D and eventually get a ruff.

Of course, given the favourable vulnerability N/S may sacrifice in 5H which will work out very well.

E/W in 4S will get a good score. N/S in 5H\*-2 will get a good score.

♠ Q5  
 ♥ 1087654  
 ♦ AJ  
 ♣ J53  
 ♠ K1094                      ♠ A872  
 ♥ AJ                              ♥ K93  
 ♦ 108743                      ♦ 9652  
 ♣ K7                                ♣ 94  
                                  ♠ J63  
                                  ♥ Q2  
                                  ♦ KQ  
                                  ♣ AQ10862

HCP	
8	
11	7
14	

Makeable contracts					
	♣	♦	♥	♠	NT
N	2		1		
S	2		1		
E		3		3	
W		3		3	

Board 20 : Dealer West : All Vulnerable

West	North	East	South
1D	1H	1S	2C
2S	P	P	3C
P	P	??	

With 2 tens and a nine, West will scrape up a 1D opener. A horrible 1H overcall (some in the room will no doubt bid 2H weak !!). The bidding proceeds up to 3C with East to bid.

Pass gets a zero for +100  
 3S an average  
 Double (not sure how you'd find that bid on a 4342 shape and a 7 count) gets a top.

♠ 2  
 ♥ AQ85  
 ♦ AJ  
 ♣ Q98542  
 ♠ KJ96                      ♠ Q106  
 ♥ KJ                              ♥ 10974  
 ♦ K52                            ♦ Q1084  
 ♣ AJ103                      ♣ K7  
 ♠ A8743  
 ♥ 632  
 ♦ 9763  
 ♣ 6

HCP	
13	
16	7
4	

Makeable contracts					
	♣	♦	♥	♠	NT
N			1		
S			1		
E				2	3
W		1		2	3

Board 21 : Dealer North : NS Vulnerable

West	North	East	South
	1C	P	P
1NT	P	??	

If North bids 2C instead of passing, East has an easy double and this will get carted out (even with the friendly lie of the cards) for 500 and a deserved zero.

Assuming North passes, East has a tough call. Normally 7 points opposite a 15-17 NT is a quick pass, but here your intermediates are excellent and you know where all the points are. The one bid you don't make is an invitational 2NT ... that just lands you in no man's land. Either bid 3NT or Pass.

Those clever Wests looking at the vulnerability and passing 1C won't be getting a good score as there are definitely 6 if not 7 tricks in clubs for N/S.

I suspect 150 for E/W will be fairly normal.

♠ K73  
 ♥ Q73  
 ♦ AK5  
 ♣ AK43  
 ♠ 965                      ♠ 108  
 ♥ K1042                    ♥ J986  
 ♦ 107                        ♦ J8432  
 ♣ QJ98                      ♣ 65  
 ♠ AQJ42  
 ♥ A5  
 ♦ Q96  
 ♣ 752

HCP	
19	
6	2
13	

Makeable contracts					
	♣	♦	♥	♠	NT
N	4	4	2	6	6
S	5	4	2	6	6
E					
W					

Board 22 : Dealer East : All Vul

West	North	East	South
		P	1S
P	2C	P	2NT
P	3D	P	3S
P	4NT	P	5S
P	6H	P	6S/6NT
All Pass			

This I suppose is an advertisement for 2/1. 2C would be Game Forcing allowing you to agree spades at a low level. Some cuebids, Roman Keycard Blackwood (RKC) and pick a slam.

Non 2/1 systems want to Game Force and agree spades. In SAYC you could use Jacoby 2NT. Here we make up a bid - 3D - to force, giving partner a chance to tell us have they 5S. RKC and again 6H - pick a slam.

CQ lead. The straight forward line is to play for the HK onside - 50% or clubs 3/3 - 36%. The alternative [and it's far more sexy and gets you in the papers] is a squeeze against West.

Win CA. Cash 3S and 3D ending in the South hand. West had to discard a heart (if they discard a club, declarer just ducks a club). Cash another spade and pitch a heart in dummy. West is now down to HK10 and CJ98. Cash your last spade. If West discards a club, discard a heart and duck a club. If West bares his HK, discard a club and take HA, HQ and CK for 12 tricks.

If it turns out West had only 3C to start with and the HK well you'll still be in the papers!!

♠ J42  
 ♥ A  
 ♦ KQJ10  
 ♣ KQJ98  
 ♠ K6                      ♠ A1083  
 ♥ J87642                ♥ Q105  
 ♦ 942                     ♦ A73  
 ♣ 72                      ♣ A106  
                          ♠ Q975  
                          ♥ K93  
                          ♦ 865  
                          ♣ 543

HCP	
17	
4	14
5	

Makeable contracts					
	♣	♦	♥	♠	NT
N	2	1		2	
S	2	1		2	
E			2		
W			2		

Board 23 : Dealer South : All Vulnerable

West	North	East	South
P	1C	1NT	P
2D	DBL	2H	All pass

Lots of things could happen here. West may decide to open 2H on that dreadful hand and E/W are likely to end up in 3H -1.

North may open 1NT strong and will buy it there. East will likely lead a spade and that will be 8 tricks for N/S. East may double 1C instead of bidding 1NT, South bids 1S, West 2H, North double (support or/and values) and E/W again get to 3H.

If N/S find a double of 3H, they'll get the magic 200. If E/W are allowed play in 2H for 110, this will be a good score for them. 1NT making +1 or a ropey 2S for N/S will be a decent score.

♠ J1085  
 ♥ K82  
 ♦ 543  
 ♣ Q85  
 ♠ AKQ4                    ♠ 97  
 ♥ 64                        ♥ AQ9753  
 ♦ A1092                 ♦ KJ86  
 ♣ 1074                    ♣ 6  
                          ♠ 632  
                          ♥ J10  
                          ♦ Q7  
                          ♣ AKJ932

HCP	
6	
13	10
11	

Makeable contracts					
	♣	♦	♥	♠	NT
N					
S					
E	1	6	5	4	1
W	1	6	5	4	1

Board 24 : Dealer West : Nil All

West	North	East	South
1NT	P	2D	3C
P	P	4H	All pass

Yes, 6D can make with a heart finesse and guessing the D position, trumps 3/2 and hearts 3/2 a low, low percentage. Anyone getting to 6D and making will have used up all their luck for 2018 – don't buy any Lotto tickets.

4H will be the norm. +1 on a successful diamond guess will be above average.

<p>♠ J96432 ♥ 963 ♦ Q2 ♣ 104</p> <p>♠ Q875                      ♠ AK10 ♥ AQ                            ♥ K85 ♦ 1086                        ♦ AK93 ♣ AK92                       ♣ J85</p> <p>♠ - ♥ J10742 ♦ J754 ♣ Q763</p> <table border="1" style="display: inline-table; margin-right: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td>3</td><td></td></tr> <tr><td>15</td><td>18</td></tr> <tr><td>4</td><td></td></tr> </table> <table border="1" style="display: inline-table;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>S</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>E</td><td>6</td><td>6</td><td>4</td><td>5</td><td>7</td></tr> <tr><td>W</td><td>6</td><td>6</td><td>4</td><td>5</td><td>7</td></tr> </table>	HCP		3		15	18	4		Makeable contracts							♣	♦	♥	♠	NT	N						S						E	6	6	4	5	7	W	6	6	4	5	7	<p>Board 25 : Dealer North : EW Vulnerable</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;"><b>West</b></td> <td style="width: 25%;"><b>North</b></td> <td style="width: 25%;"><b>East</b></td> <td style="width: 25%;"><b>South</b></td> </tr> <tr> <td></td> <td>P</td> <td>1D</td> <td>P</td> </tr> <tr> <td>1S</td> <td>P</td> <td>2NT</td> <td>P</td> </tr> <tr> <td>??</td> <td></td> <td></td> <td></td> </tr> </table> <p>15 opposite 18-20. 4NT quantitative is a bit feeble. 5NT - bid 7 with a maximum is a bit optimistic. We don't have a fit so a practical jump to 6NT seems reasonable. Heart lead from South. Run the D8. Spade to the K will reveal the spade situation and allow declarer to finesse the S10. A further D will pick up the Q.</p> <p>This is a good slam with several chances. 6NT for E/W will be a good score for them as there will always be a few who will be grateful they got to 3NT.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>		P	1D	P	1S	P	2NT	P	??			
HCP																																																													
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1S	P	2NT	P																																																										
??																																																													

<p>♠ AQ3 ♥ J974 ♦ J8 ♣ K972</p> <p>♠ K6                            ♠ J9852 ♥ K102                        ♥ A53 ♦ 9654                        ♦ KQ7 ♣ J1064                       ♣ A8</p> <p>♠ 1074 ♥ Q86 ♦ A1032 ♣ Q53</p> <table border="1" style="display: inline-table; margin-right: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td>11</td><td></td></tr> <tr><td>7</td><td>14</td></tr> <tr><td>6</td><td></td></tr> </table> <table border="1" style="display: inline-table;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td>1</td><td></td><td>1</td><td></td><td></td></tr> <tr><td>S</td><td>1</td><td></td><td>1</td><td></td><td></td></tr> <tr><td>E</td><td></td><td></td><td></td><td>1</td><td></td></tr> <tr><td>W</td><td></td><td></td><td></td><td>1</td><td></td></tr> </table>	HCP		11		7	14	6		Makeable contracts							♣	♦	♥	♠	NT	N	1		1			S	1		1			E				1		W				1		<p>Board 26 : Dealer East : All Vulnerable</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;"><b>West</b></td> <td style="width: 25%;"><b>North</b></td> <td style="width: 25%;"><b>East</b></td> <td style="width: 25%;"><b>South</b></td> </tr> <tr> <td></td> <td></td> <td>1NT</td> <td>All Pass</td> </tr> </table> <p>The weak NT will buy the contract. The strong NTers will play 1NT from the West hand.</p> <p>A heart lead from either side will likely knock the contract. Other leads will come down to declarer guessing to play a spade to the J and not finesse the 9 at some point.</p> <p>Any plus score will be good.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>			1NT	All Pass
HCP																																																					
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		1NT	All Pass																																																		

♠ 8732  
♥ AQ983  
♦ -  
♣ AJ42

♠ 54                      ♠ QJ10  
♥ J1054                  ♥ K7  
♦ KJ95                    ♦ A108764  
♣ K103                    ♣ 97

♠ AK96  
♥ 62  
♦ Q32  
♣ Q865

HCP	
11	
8	10
11	

Makeable contracts					
	♣	♦	♥	♠	NT
N	4		2	4	
S	4		2	4	
E		2			1
W		2			1

Board 27 : Dealer South : Nil All

West	North	East	South
			1C
P	1H	2D	P
3D	DBL	P	3S
P	4S	All pass	

The 3D raise will make life difficult for N/S and South will not like it but will be forced to bid 3S which will be raised to 4S. 5D as a sacrifice is too expensive.

The play is hardly a walk in the park either. If you play a H to the Q and East plays trumps you may well go down.

4S making will be a good score as others may go down or not be in it.

♠ 986  
♥ 65  
♦ 1042  
♣ KJ1092

♠ KQ5                      ♠ 103  
♥ KJ8                      ♥ AQ10943  
♦ KQ97                    ♦ A8  
♣ A65                      ♣ 873

♠ AJ742  
♥ 72  
♦ J653  
♣ Q4

HCP	
4	
18	10
8	

Makeable contracts					
	♣	♦	♥	♠	NT
N					
S					
E	2	4	5	3	5
W	2	4	5	3	5

Board 28 : Dealer West : NS Vulnerable

West	North	East	South
1D	P	1H	1S
DBL	P	4H	All pass

On a non-club lead, E/W will make +2. Some daring souls may get to 6H.

4H+2 will be fairly normal especially if South finds a spade bid. Making only 11 tricks will be a very poor score.

Bidding and making slam will be huge.

<p>           ♠ KQ4            ♥ AKQ94            ♦ K2            ♣ 765             ♠ 8            ♥ J75            ♦ AQ107543            ♣ Q10             ♠ A965            ♥ 108            ♦ J96            ♣ AJ92             ♠ J10732            ♥ 632            ♦ 8            ♣ K843         </p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">17</td><td></td></tr> <tr><td style="text-align: center;">9</td><td style="text-align: center;">10</td></tr> <tr><td style="text-align: center;">4</td><td></td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td style="text-align: center;">1</td><td></td><td style="text-align: center;">2</td><td style="text-align: center;">3</td><td></td></tr> <tr><td>S</td><td style="text-align: center;">1</td><td></td><td style="text-align: center;">2</td><td style="text-align: center;">3</td><td></td></tr> <tr><td>E</td><td></td><td style="text-align: center;">3</td><td></td><td></td><td></td></tr> <tr><td>W</td><td></td><td style="text-align: center;">3</td><td></td><td></td><td></td></tr> </table>	HCP		17		9	10	4		Makeable contracts							♣	♦	♥	♠	NT	N	1		2	3		S	1		2	3		E		3				W		3				<p>Board 29 : Dealer North : All Vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;"><b>West</b></th> <th style="text-align: left;"><b>North</b></th> <th style="text-align: left;"><b>East</b></th> <th style="text-align: left;"><b>South</b></th> </tr> <tr> <td></td> <td style="text-align: center;">1H</td> <td style="text-align: center;">P</td> <td style="text-align: center;">2H</td> </tr> <tr> <td style="text-align: center;">3D</td> <td style="text-align: center;">3H</td> <td style="text-align: center;">All Pass</td> <td></td> </tr> </table> <p>Strong NTers will open 1NT, South will transfer and N/S will probably get to 3S. The 1H openers are unlikely to find their secondary spade fit. They will compete to 3H which will go down. Diamond lead, spade switch, spade ruff, CA, spade ruff.</p> <p>3S will score very well. 3H -1 beats 3D making, but I can't see anyone being allowed to play there. Some E/Ws will push on to 4D for a poor score. If East finds a double of 3H, that will be a complete top. Some N/S will be doubled in 3S making.</p> <p>As usual any plus score will be good.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>		1H	P	2H	3D	3H	All Pass	
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<p>           ♠ Q7            ♥ A8            ♦ A75432            ♣ 1053             ♠ 1062            ♥ Q9763            ♦ 10            ♣ QJ87             ♠ A54            ♥ 10542            ♦ QJ96            ♣ A4             ♠ KJ983            ♥ KJ            ♦ K8            ♣ K962         </p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">10</td><td></td></tr> <tr><td style="text-align: center;">5</td><td style="text-align: center;">11</td></tr> <tr><td style="text-align: center;">14</td><td></td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td style="text-align: center;">3</td><td style="text-align: center;">3</td><td></td><td style="text-align: center;">3</td><td style="text-align: center;">3</td></tr> <tr><td>S</td><td style="text-align: center;">3</td><td style="text-align: center;">3</td><td></td><td style="text-align: center;">3</td><td style="text-align: center;">2</td></tr> <tr><td>E</td><td></td><td></td><td style="text-align: center;">1</td><td></td><td></td></tr> <tr><td>W</td><td></td><td></td><td style="text-align: center;">1</td><td></td><td></td></tr> </table>	HCP		10		5	11	14		Makeable contracts							♣	♦	♥	♠	NT	N	3	3		3	3	S	3	3		3	2	E			1			W			1			<p>Board 30 : Dealer East : Nil All</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;"><b>West</b></th> <th style="text-align: left;"><b>North</b></th> <th style="text-align: left;"><b>East</b></th> <th style="text-align: left;"><b>South</b></th> </tr> <tr> <td></td> <td></td> <td style="text-align: center;">1D</td> <td style="text-align: center;">1S</td> </tr> <tr> <td style="text-align: center;">DBL</td> <td style="text-align: center;">RDBL</td> <td style="text-align: center;">2H</td> <td style="text-align: center;">2S</td> </tr> <tr> <td colspan="4">All pass</td> </tr> </table> <p>Scrappy 1D opener. 1S overcall. An absolute minimum negative double showing H+C. Rdbl depends on agreement. Some play it as doubleton honour in spades. Most common meaning will be points with no clear direction, tolerance for partner's suit.</p> <p>West will lead a D. Declarer wins in hand spade to the Q and ace. Best defence is to attack hearts. Declarer will eventually lead a club to the K and make 9 tricks.</p> <p>3S making will be the norm.</p>	<b>West</b>	<b>North</b>	<b>East</b>	<b>South</b>			1D	1S	DBL	RDBL	2H	2S	All pass			
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<p style="margin: 0;">♠ AJ84 ♥ AK72 ♦ 3 ♣ Q843</p> <p style="margin: 0;">♠ KQ106      ♠ 53 ♥ J9            ♥ 1085 ♦ QJ109        ♦ K87654 ♣ KJ10           ♣ 52</p> <p style="margin: 0;">♠ 972 ♥ Q643 ♦ A2 ♣ A976</p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">14</td><td></td></tr> <tr><td style="text-align: center;">13</td><td style="text-align: center;">3</td></tr> <tr><td style="text-align: center;">10</td><td></td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td style="text-align: center;">5</td><td></td><td style="text-align: center;">5</td><td style="text-align: center;">3</td><td style="text-align: center;">1</td></tr> <tr><td>S</td><td style="text-align: center;">5</td><td></td><td style="text-align: center;">5</td><td style="text-align: center;">3</td><td style="text-align: center;">1</td></tr> <tr><td>E</td><td></td><td style="text-align: center;">2</td><td></td><td></td><td></td></tr> <tr><td>W</td><td></td><td style="text-align: center;">2</td><td></td><td></td><td></td></tr> </table>	HCP		14		13	3	10		Makeable contracts							♣	♦	♥	♠	NT	N	5		5	3	1	S	5		5	3	1	E		2				W		2				<p>Board 31 : Dealer South : NS Vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left; width: 25%;">West</th> <th style="text-align: left; width: 25%;">North</th> <th style="text-align: left; width: 25%;">East</th> <th style="text-align: left; width: 25%;">South</th> </tr> <tr> <td>1NT</td> <td>P</td> <td>2NT</td> <td>P</td> </tr> <tr> <td>3D</td> <td>DBL</td> <td>P</td> <td>4H</td> </tr> </table> <p>All pass</p> <p>1NT weak, 2NT transfer to diamonds. Take out double from North. South has a tough call. 4H will not be bid by everyone. The fortunate lie in spades means 11 tricks.</p> <p>Strong NTers will open 1D, double by North, 3D pre-emptive by East, 3H, 4H. An easier auction for N/S.</p> <p>4H would be average plus. 3H+1 average minus. 3D – 1 would be a top for E/W.</p>	West	North	East	South	1NT	P	2NT	P	3D	DBL	P	4H
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<p style="margin: 0;">♠ AQ108764 ♥ 8 ♦ 943 ♣ 97</p> <p style="margin: 0;">♠ K                    ♠ 2 ♥ AQJ9732        ♥ 10654 ♦ K2                 ♦ QJ1075 ♣ A54                ♣ K83</p> <p style="margin: 0;">♠ J953 ♥ K ♦ A86 ♣ QJ1062</p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">6</td><td></td></tr> <tr><td style="text-align: center;">17</td><td style="text-align: center;">6</td></tr> <tr><td style="text-align: center;">11</td><td></td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="6">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th></tr> <tr><td>N</td><td style="text-align: center;">2</td><td></td><td></td><td style="text-align: center;">2</td><td></td></tr> <tr><td>S</td><td style="text-align: center;">2</td><td></td><td></td><td style="text-align: center;">2</td><td></td></tr> <tr><td>E</td><td></td><td style="text-align: center;">5</td><td style="text-align: center;">5</td><td></td><td></td></tr> <tr><td>W</td><td></td><td style="text-align: center;">5</td><td style="text-align: center;">5</td><td></td><td></td></tr> </table>	HCP		6		17	6	11		Makeable contracts							♣	♦	♥	♠	NT	N	2			2		S	2			2		E		5	5			W		5	5			<p>Board 32 : Dealer West : EW Vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left; width: 25%;">West</th> <th style="text-align: left; width: 25%;">North</th> <th style="text-align: left; width: 25%;">East</th> <th style="text-align: left; width: 25%;">South</th> </tr> <tr> <td>1H</td> <td>3S</td> <td>4H</td> <td>4S</td> </tr> <tr> <td>5C</td> <td>P</td> <td>5H</td> <td>5S</td> </tr> <tr> <td>DBL</td> <td>All Pass</td> <td></td> <td></td> </tr> </table> <p>4H by East should be better than this hand. East is freely bidding game and should have the hand to back that up. Routine 4S by South. West has an excellent hand and opposite a free 4H bid doesn't need a whole lot to make slam. West shows this by bidding 5C (cuebid) and inviting East to cuebid the DA if they have it.</p> <p>Over East's 5H, South should give some serious consideration to 5S. Non-vulnerable this is off 2 doubled for a very good score.</p> <p>-300 will be good for N/S 650 will be very good for E/W.</p>	West	North	East	South	1H	3S	4H	4S	5C	P	5H	5S	DBL	All Pass		
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