## The analysis is based on 4-card Majors, Weak No-Trump (Strong NT mentioned), Transfers and Weak Two Openings in 3 suits. Peter Pigot





Board 2 :	Board 2 : Dealer East : NS Vulnerable				
West	North	East	South		
		1S	2D		
Dble	Pass	2S	Pass		
4S	All Pass				

Playing four card Majors has its drawbacks and this hand shows these up. With some shape and a very nice suit of spades, East opens the bidding with 1S. South should really have a six-card suit for an overcall but the quality of the suit helped make up for that. West made a negative double and East improvised to show a six-card spade suit by re-bidding that suit. West now jumped to game with an 11 count, three card trump support and a shortage - all told, an opening hand when supporting spades.

On the King of diamonds lead North plays the Jack to signify a heart shift. South obliges and leads the eight to Norths Ace who returns a heart, declarer's King holding. After a quick count of the tricks, declarer sees that a diamond needs to be ruffed. Once that job is done, declarer draws the trumps and throws his two diamonds on the winning hearts in dummy and claims. Making 11, 450 to E/W.







Board 5 : Dealer North : NS Vulnerable					
West	North	East	South		
	1S	Pass	1NT		
Pass	2NT	Pass	3S		
Pass	3NT	All Pass			

In Pairs it is normal to be somewhat conservative, however the North hand has merit to be aggressive with two nines and two tight honour positions + length – AKXX and AQx. North tries with 2NT to find South with a maximum who presses on with a thoughtful three card checkback of 3S in case North originally held a five-card suit.

West might lead a heart but a club is more normal which declarer finesses, winning in hand. A diamond is led towards the queen, West rising with his King. As long as there are no silly plays from this point on, Declarer will emerge with ten tricks and a decent score. Note how, for no reason at all, the strong NTers will only make NINE tricks and a poor score on a heart lead from East.

Isolated honours are useful but tight honour holdings with some length are excellent.



	Board 6 : Dealer East : EW Vulnerable				
West North East Sou					
			Pass	Pass	
	1D	1S	1NT	Dble	
	Pass	2S	All Pass		

North has a hand that should be trying to play and not defend. Also, his/her hand is not a pre-empt and simply a constructive over-call in the boss suit. West opens a diamond in 3<sup>rd</sup> seat and North makes his/her overcall and retreats to his suit when South, not unreasonably, looks for a penalty of 1NT.

East leads the nine of clubs and West's Queen scores. West switches to the Jack of diamonds. On this, declarer must not cover with the Queen (can you see any good reason to cover?) and win with dummy's Ace. A trump from dummy follows, won perforce with the Ace, and another diamond led. Declarer should play low, East winning with his King. After all this, declarer will only lose one diamond, one club and two trumps to make 140.

If East starts with the King of diamonds, declarer will win and play on trump. In this scenario the defence will make the ten of diamonds and try to promote a trump trick without success – declarer again making nine tricks.



Board 7	: Dealer South	า: All Vulne	erable	
West	North	East	South	
			Pass	
2D	2S	3D	4D	
Pass	4S	All Pass		

Since you have the bid in your repertoire you might as well wheel it out – West starts with a weak two in diamonds on which North makes a top end over-call of 2S showing about 11-17 and 5+ spades. East makes a squeak, noting the vulnerability, and South shows a diamond shortage, spade support and about 8+ish points.

North thought about slam for a few seconds but could see that the Q of diamonds was useless and he/she would need to make sure that no club was lost in the play – a big ask holding Jxxx and known club length in the South hand. Game in spades was the final contract.

East led the Ace of diamonds and West followed with the two to signal a club shift. East duly obliged. Declarer reasonably rejected the club finesse and rose with the Ace to draw the trumps. When clubs were now played and West did indeed hold the King, declarer was delighted to write +650 on the score sheet.



Board 8 : Dealer West : Nil All					
West	North	East	South		
2D	2H	2S	Pass		
3D	All Pass				

West reasonably opened a weak two in diamonds with his/her 11 count, not valuing the Queen of spades as a high card. North over-called in hearts, over to East. Options. Options. East wanted to show his/her spade suit, also wanted to maybe play in NT or, best of all, make a 'competitive double' offering West the option of penalising 2H. For me in PAIRS the clear winner is the competitive double which West will accept holding a max, a singleton and a few trumps. Trying to play in 2NT is unavailable in the system. If East bids 2S, the final contract will be 3D which will make on the nose when North probably goes after a heart ruff in the South hand, a good plan holding trump control.

Against 2H doubled, the defence will probably be unable to make the eight tricks that are available for them. However, E/W should make two trumps, ONE spade ruff, the Ace of spades, two clubs and a diamond for -2 and the great score of -300.



Board 9 : Dealer North : EW Vulnerable					
West North East South					
	Pass	1C	Pass		
1H	Pass	1NT	Pass		
4H	All Pass				

East shows 15/16HCP and a balanced hand without hearts so West simply jumps to the normal spot, 4H.

North leads the three of diamonds and South inserts the Queen won by declarer's King. Five hearts, two diamonds, one spade and thee clubs or two spades and two clubs would be good.

First job is to enter dummy to take the heart finesse – to boot, declarer needs to lead spades up towards the K-Q twice, now is as good a time as any. Declarer leads a spade up to the King which holds. The Queen of hearts in finessed successfully and the Ace cashed, all following. Another spade is led from West, this time North jumping up with his/her Ace.

After all this declarer claims 450 – losing a heart and a spade, the losing diamond being discarded on the good spade. If 3NT is the final contract (as it should for me) East can make 11 tricks on a spade lead but only 10 on an unlikely diamond lead.





Board 11 : Dealer South : Nil All West North East South 1C Pass 1H Pass 3NT All Pass

I like to play solid club suits in 3NT! West is on lead – the moment of truth.

As we have seen earlier in these hands, when holding an A-K in a suit (not your longest suit) against NT, it makes sense try that suit and see if partner likes it or not. If you put the Ace on the table you will receive the QUEEN, the Bridge SIGNAL to give a smile of approval. On the King continuation, East will play the JACK or hearts to signify where East's entry lies (SP on the trick prior to change). A spade at trick three to East's Ace gets all the matchpoints and a write up in the 'Bulletin'. If West leads a diamond making NINE tricks will be the norm on

this hand. If South can sense that the hearts are blocked, he/she can make ten tricks by working on the spade suit, assuming no madness where the defence will reasonably switch to hearts and not woodenly return a diamond!





Board 13 : Dealer North : All VulnerableWestNorthEastSouthPassPassPass1SPass4SAll Pass

The most straight forward hand of the night so far. West opens 1S in 4<sup>th</sup> seat and East jumps to game with their fivecard support and some smattering of values. North is on lead and tries the nine of hearts – a lead from length and broken suit against a suit contract is to try and avoid giving a trick or opening up a suit for declarer. The nine of hearts hits 'gold', South allows this to run, losing to West's Ace. Five spades, one heart, three diamonds and two club ruffs – 11 tricks.

First job is to draw the trumps. After two rounds, declarer plays three rounds of diamonds, discarding a heart before playing a club from dummy. The rest is easy.

For me, I only consider my losers when I have to lose the lead to the opponents and they can do me damage – therefore I discard that heart before playing on clubs.



Board 14 : Dealer East : Nil All				
West	est North East			
		Pass	Pass	
1H	Pass	1S	Pass	
2C	2D	2H	3D	
3H	Pass	Pass	4D	
All Pass				

A lively auction. West did well to push on to 3H. East had 3 hearts in the bidding so counting the tricks – five hearts, three clubs and a spade looked like the nine tricks for E/W.

N/S also did well – North should not overcall the first time – only a five-card suit and minimum values for a 2-level overcall. However, when the opportunity comes back to him on the second round, no problem.

If East decides to lead a heart it must be the four. You need to use your higher cards to hit theirs! West wins with the Ace and switches to the King of clubs. Now there won't be any accidents and the contract will fail by one trick.



Board 15 : Dealer South : NS Vulnerable				
West	North	East	South	
			Pass	
1S	Pass	2D	Pass	
2S	Pass	3C	Pass	
3D	Pass	4NT	Pass	
5D	Pass	5NT	Pass	
6D	Pass	7NT	All Pass	

A big hand full of the key points for slam bidding.

In the above auction I omitted a cue bidding sequence where East might bid 3H over 3D, get a reply of 3S and then over 4C hear 4H. All is plain sailing from there. East doesn't need cue bids as he had all the suits covered – i.e. They can't cash two quick tricks in any suit.

5D was 0 or 3, obviously three, and 6D showed ONE King. When bidding slams or grand slams you need the big hand in charge as it is far better placed to count the tricks.

When West showed AKx in diamonds and the Ace of spades via 5D, East could count five diamonds, five clubs, a heart and a spade. When West showed one King – the king of spades or hearts, this was the 13<sup>th</sup> trick. With thirteen top tricks and playing pairs you have to bid 7 NO TRUMP. Seven diamonds should only be getting a moderate reward on this deal.



Board 16 : Dealer West : EW Vulnerable					
West	West North East South				
Pass	Pass	1C	Pass		
1S	Pass	3NT	All Pass		

Stone Age stuff - East showed a balanced hand with 19HCP via the 3NT rebid and played there. I am a big believer in protecting my honours and lead positioning - I like their honours in  $2^{nd}$  seat and mine in  $4^{th}$ !

When leading against NT, in particular your 4<sup>th</sup> highest, their honour is likely to be in the 4<sup>th</sup> seat. So, when you make a choice of a lead against NT from length, try and check whether it is worth the risk. This is one of these hands. East has nearly half the pack of HCP so your lead away from an honour is very risky. The lead of the two of diamonds will make life easy for declarer and should be avoided. Leading the seven of hearts has plenty of merit.

After protecting the heart position and trying the spade suit, declarer plays on clubs by a club to the Queen and a club to the Ace. When North shows up with the Jack of clubs on the second round and South shows out on the third round of spades, the hand is an open book. South started with four diamonds so is favourite to have the Queen. Declarer throws South on lead in clubs with no major suit card left. The diamond return provides the ninth trick. Well played declarer!



Board 17 : Dealer North : Nil All				
West	South			
	Pass	Pass	Pass	
1S	Pass	3S	Pass	
4S	All Pass			

If you are playing 'Tartan' or 'Lucas' two openings – this North hand is one of those!

Playing weak twos, for me the North holding in Hearts is terrible, I have three spades and some defence against various contracts. Anyway West opens with 1S and East makes a pre-emptive raise of 3S (very popular these days) to show a poor defensive hand, some trumps and not much else. West decided to push on when many would (should) pass.

North is on opening lead. Leading away from either King does NOT look attractive (see the proceeding hand in this regard). Remember the Garozzo remark – 'when they don't lead a singleton, they don't have one' (Italian accent required). North leads the Jack of clubs - unlucky for him! Declarer covers with the Queen, South correctly ducking. Trumps are drawn and a diamond finessed. North wins with the King and has seen South signal in hearts during the trump drawing. After two winning hearts and a diamond return, declarer can ruff a diamond and play a club to the nine for a lucky 10 tricks and 420.



Board 18 : I	Board 18 : Dealer East : NS Vulnerable				
West North East South					
		1H	Pass		
1S	Pass	2NT	Pass		
3NT	All Pass				

Another lead problem. With one Ace trying a club makes some sense – set up the suit and get in with the outside Ace. Leading from a suit with an Ace against NT is less risky than leading from a Queen. When the analysis paralysis is done a diamond is the chosen lead (sure isn't it the 4<sup>th</sup> highest from me longest and strongest I hear you say!).

North wins with the King and returns the ten which declarer covers, South winning with the Ace to play the nine. East wins this with the Jack as North follows.

Knowing that the diamonds are 4-3 and hoping the defence has severed their link in diamonds, declarer plays a spade. However, South wins and cashes the last diamond, the fourth trick for the defence. With the hearts behaving, nine tricks are home and dry but only a moderate score of -400 is recorded.





When the opposition opens a pre-empt, life can be tough. Best thing to do is be as pragmatic as one can. West makes a take-out double of 3D and you have that rock crusher as East – you are probably sure that slam is on, could grand slam be there too? After the 3D start to the bidding, the grand is near nigh impossible to reach.

South leads the ten of hearts which declarer wins with the King to ruff a diamond. A club to the Ace allows another diamond ruff. Next declarer cashes the Queen of spades from dummy, noting the Jack from South. This makes things easier. The King of clubs can be cashed and a club ruffed low in hand, North dropping the Queen. The club suit is good so declarer draws the rest of the trumps and uses the Ace of hearts as access to the winning clubs to claim all 13 tricks.



Board 20 : Dealer West : All Vulnerable				
West	North	East	South	
1 <b>D</b>	Pass	1NT	2H	
Dble	4H	Pass	Pass	
Dble	All Pass			

West held the dreaded 4-1-4-4- hand and started with 1D which gives plenty of options for a rebid. When you hold a 4-4-4-1 hand, just assume that partner will bid your singleton as a reply and plan your rebid accordingly – do NOT lie about your length in a major or over-state your values.

South created the problem here by making a frisky bid of 2H (I see this error all the time) sandwiched between an opening bid and a response - South should have a six card suit and at least another King or so. Yes, North should be able to read a bit more into the auction, playing West for a decent hand for his take-out double showing extras and thus not jump to the dizzy heights of 4H.

In the play West leads the Ace of spades, East encouraging. The score recorded was -500 in double quick time N/S hoped against hope that everyone got to 5C which is a make for E/W and -600.



Board 21 : Dealer North : NS VulnerableWestNorthEastSouthPassPass1NT2CDble3SAll Pass

When they outbid you, there is nothing to be done. East refrained from opening a weak two with such a poor suit so South was free to open a weak NT. This is a pre-empt of sorts so be prepared to get in there with somewhat sub-value hands – *however I am not a fan of being only 4-4 when showing majors.* West bid 2C for the majors and North showed values with a dble. East now tried to 'hit the money' with 3S – support bids are bid to the appropriate level and are NON forcing. This ended the auction.

South is leading away from a bunch of good cards – a terrible position to be in! Eventually South tries the two of diamonds and declarer plays low from dummy, losing to North's Ace. If North doesn't return a heart declarer will make 170, discarding two hearts on the diamonds (South can ruff the fourth diamond but the trump suit is now breaking 1-1!).



Board 22 : Dealer East : EW Vulnerable				
West	North	East	South	
		Pass	1H	
Dble All Pass	1NT	Pass	2D	

West made a take-out double with nearly the right shape – acceptable when you have four cards in the other major and the values. When 2D came back to North, he knew that South was a minimum hand so a pass seemed the best chance to get a plus. West breaks with tradition and rejects the obvious A-K lead to lead a trump – clearly North has passed on the basis of heart shortage and South will be ruffing in dummy to set up the heart suit. Good analysis from West.

Declarer wins East's Jack with the King, cashes the Ace of hearts and ruffs a heart on the table. The Queen of diamonds is over taken with the Ace and the ten cashed to lead the King and another heart. Making four diamonds, four hearts and a spade for 110.

![](_page_11_Figure_0.jpeg)

Board 23 : Dealer South : All Vulnerable				
West	North	East	South	
1NT	Pass	2D	Pass	
2H	Pass	Pass	2S	
All Pass				

West opens a weak NT with their 11 count but nice cards in each suit. East transferred to hearts as you should with a 5-5 hand and passed the transfer. South knew from the auction thus far that North probably had close to an opening bid so it was now safe to bid 2S in the pass out seat. West passed and East decided to led this go with such a poor texture in the diamond and heart suits and not knowing whether West held three hearts or not.

West led the Jack of diamonds and declarer saw a chance to steal. After winning the diamond with the King he/she quickly led a club hoping to catch West napping. If West would play low, declarer could win and throw his hearts on the top diamonds and thus only lose three spades and a club. However, West saw the danger of the AQ of diamonds and jumped up with the Ace to cash the Ace of hearts and return a heart. Declarer had to also lose three trump tricks but score a decent 110. As you can see E/W are only -1 in 3H.

![](_page_11_Figure_4.jpeg)

![](_page_12_Figure_0.jpeg)

Board 25 : Dealer North : EW Vulnerable				
West	North	East	South	
	Pass	1C	Pass	
1H	Pass	2H	Pass	
4H	All Pass			

North decides to Pass and not open a weak two in diamonds. A very bad suit and four cards in spades being the reasons. 5-4-4 is a lovely shape and particularly with both majors – East opens his 11 count. West bids hearts, rejecting his diamond suit in response as one should (who cares about minors!). East supports hearts, so West bids the game.

North makes the best lead for the defence of a spade. Declarer wins with the Ace and draws two rounds of trumps with the King and Ace. When North discards, signalling interest in diamonds, declarer sees that he needs to set up the club suit for some tricks but also to draw South's trumps. Declarer ducks a club to South who plays the King and Jack of spades ruffed low. The Ace of clubs is cashed and a club led to the King to play clubs. Now no matter how South plays, declarer can over-ruff with the Queen of trumps and be able to enter dummy with a diamond ruff to draw the last trump with the Jack to run more clubs. Losing two spades and a club and making a very well deserved 420.

![](_page_12_Figure_4.jpeg)

Board 26 : Dealer East : All Vulnerable				
West	North	East	South	
		Pass	1S	
Pass	2S	Pass	3H	
Pass	4C	Pass	4D	
Pass	4S	All Pass		

This is a hard hand to bid and many will find themselves in a slam which is at the mercy of the Queen of diamonds being with East, diamonds no worse than 4-3 or East holding KJ stiff in spades, none of which exist.

South opened 1S and North should support spades (three cards and a void being excellent for spades) and NOT bid 1NT. South does some exploring to which North co-operates but South should eventually give up having done his best to show his/her hand by making these tries.

West leads his singleton Queen of clubs in the hope of a ruff. Declarer wins with the Ace and plays a spade to the Queen successfully. A heart is now ruffed low and a diamond led to the Ace to ruff another heart. Declarer next cashed the King of diamonds and led a diamond. East could ruff in with the Jack of spades but declarer is in control. He/She will over-ruff with the Ace of spades and lead a spade with the trumps now 1-1. Losing a trump and a club to make five spades and 650.

![](_page_13_Figure_0.jpeg)

Board 27 : Dealer South : Nil All				
North	East	South		
		Pass		
Pass	1H	Pass		
Pass	1NT	All Pass		
	: Dealer Sou <b>North</b> Pass Pass	: Dealer South : Nil All <b>North East</b> Pass 1H Pass 1NT		

South is on lead against 1NT where their two decent suits have been bid. Time to try something else.

South leads the six of clubs which North wins with the Ace and returns the Jack which declarer wins with the King as South correctly drops the Queen.

Declarer now plays on diamonds and leads the nine to the Jack, and Queen which North decides to win with his King. Two clubs are cashed and the ten of spades returned, covered by the Jack, Queen and dummy's Ace. Declarer cashes the diamond winners before playing a heart to the Jack. All in all, the defence make three clubs, one diamond, one heart and a spade for a well fought -90.

![](_page_13_Figure_5.jpeg)

Board 28 : Dealer West : NS Vulnerable West North East South 1NT Pass 3NT All Pass When the hands are balanced you require 33/34 HCP between the two hands to make a NT slam – don't forget with balanced

North is on lead and tables the six of diamonds, 2<sup>nd</sup> highest from four small. West checks the pips and sees that the six might be from Q1096 - even so, the Jack of diamonds needs to make a trick – declarer plays low from dummy, losing to South's Queen. South switches to the ten of hearts which runs to the five and dummy's King. After the Queen and Ace of clubs bring down the Jack, declarer stops playing clubs in search of a second spade and needing the clubs as a vehicle to get backwards and forwards later on in the play. A spade is led towards the Q-10 on which North plays the two. What do we know thus far? North led a diamond from four small so probably doesn't have four spades since South is longer in spades he is favourite to hold the King let's hope he doesn't also have the Jack! Declarer tries the 10. South wins his King and returns another heart to the Jack, Queen and King. Declarer simply untangles his winners in the endgame and makes 11 tricks.

Note how the defenders do their best NOT to lead away from their honours in these defences!

![](_page_14_Figure_0.jpeg)

Board 29 : Dealer North : Game All				
West	North	East	South	
	Pass	Pass	1H	
Pass	2C	Pass	2S	
Pass	3D	Pass	3NT	
All Pass				

North reasonably decides to Pass as opener and South shows 5-4 in the majors and 17-19, just about OK because of the AKQxx in hearts being upgradable. North shows a maximum for their original Pass with a 4<sup>th</sup> suit forcing 3D, South closing proceedings with "ol faithfull herself", 3NT.

This another of those hard lead hands – West's job is to make a lead that doesn't give an unnecessary trick – so leading a heart is very dangerous and should be avoided. West eventually decides to lead the nine of spades to North's Ace. Declarer plays on clubs and emerges with 10 tricks as long as East also is careful in their defence.

![](_page_14_Figure_4.jpeg)

	Board 30 : D	Dealer East : I	Nil All			
	West	North	East	South		
			1S	Pass		
	2C	Pass	3NT	All Pass		
6						
0	East opens 2 and if only 8 17+8 = 25H South is on	1S and West 3/9, they will CP enough fo lead where l	bids 2C. This have five/six or 3NT. eading their l	shows a hand with 8+ HCP clubs. East now bids 3NT – ong suit looks excellent –		
	establish the suit and get back in with the Ace of spades to cash					
	those winners. South leads the ten of diamonds – over to					
	declarer. Five clubs, two diamonds, a spade and a heart are					
ntracts	available. Declarer thus wins the diamond in dummy and pla					
▲ NT	spade to the	e King and So	outh's Ace wr	to continues with another		
	diamond. D	eclarer must	now keep So	buth off lead and cannot risk		
	The spade finesse. However, if they try their luck in hearts and					
3 3	play South i	OF THE JACK, a		naterialises.		
3 3	To hold dec	larer to NINE	tricks South	needs to start with a		
	'double dun	nmy' heart, c	lucked by No	rth. The second diamond		
	won by Sou	th and anoth	er heart led	and again ducked. N-S have		
	three hearts	s and two Ac	es to enjoy if	declarer doesn't run for		

home with his two diamonds, two hearts and five clubs.

![](_page_15_Figure_0.jpeg)

![](_page_15_Figure_1.jpeg)