## Club Stratified Sim Pairs





## **Tuesday** 8<sup>th</sup> March 2022

Welcome to the eleventh 'Club Stratified Simultaneous Pairs'. Our commentator today is Brian Senior, experienced bridge teacher and writer.

How stratification works (and which stratum you should be in): There are four strata.

1. Stratum 'A' is open to everyone but if either member of the pair is a Tournament Master or above you will be in this stratum and can only get master points from the overall ranking.

- 2. If both of you are below the rank of Tournament Master you will be 'B' stratum;
- 3. both below Master means you will be in 'C' stratum and
- 4. both below District Master will make you 'D' stratum.

Blue points and local points will be awarded to the top third of the overall ranking list. In addition the top third of each stratum will get blue points and local points. If you are entitled to overall points and points for your stratum, you will only get the higher of the awards – you won't get two lots of points! You will appreciate that Master Points cannot be allocated until after the event is finalised, which usually takes about three weeks. Please keep your scorecard for that period: if we find any unusual scores we may need to contact the club scorer and the players.

Full results may be found at <a href="http://www.ebu.co.uk/sims/">www.ebu.co.uk/sims/</a>

Whichever stratum you find yourself in, I hope you find this set of hands enjoyable and challenging.

Ian Payn, Chairman EBU





Board 2 : Dealer East : NS vulnerable



W 1 2 3

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Whether you are willing to open with a weak two bid on empty suits like the one in South's hand when vulnerable is very much a matter of personal philosophy, and you will find experts on both sides of the argument.

If South does open 2\*, it should end the auction. There are two spades, two diamonds and one club to be lost, so the popular outcome will be +110.

If South passes, West may open a weak NT. It would be aggressive for North to double, but he does at least have a good lead. One No Trump should be defeated, but perhaps South will bid 2 anyway?

If West opens  $1 \stackrel{\bullet}{\Rightarrow}$ , North cannot really double when holding a doubleton spade – what will he do if South responds  $1 \stackrel{\bullet}{\Rightarrow}$  or, worse,  $2 \stackrel{\bullet}{\Rightarrow}$ , when a bid of NT would imply a much stronger hand? Not that I am generally a big fan of four-card overcalls, but I think that  $1 \stackrel{\bullet}{\Rightarrow}$  is a lesser evil with this chunky suit. Things are a little murkier after this start, but  $2 \stackrel{\bullet}{\Rightarrow}$  will still be as likely a contract as any.

Board 3 : Dealer South : EW vulnerable

If EW are playing a strong NT, West has an easy 1♥ opening. A two-level overcall on that club suit is not ideal, but North's only alternative is to pass, and that is far from being ideal either. East does not have enough for a negative double, and neither does South have a reason to bid. When 2♣ comes round to West his own club holding tells him that partner cannot have a penalty double of clubs so, as he also has denied a negative double of 2♣, EW are probably outgunned and will do best to pass out 2♣.

Three rounds of hearts is good for the defence, East collecting a ruff, but the jack of clubs is in the slot, so declarer can come to four clubs and two ace-kings – eight tricks in all.

If EW are playing a weak NT, West can choose to open either  $1 \forall$  or 1NT - a matter of style, perhaps. One Hearts leads to the same auction as already discussed. One No Trump sees a double from North. A club lead should see that well beaten for an excellent NS result. Can East wriggle out into a better spot? Well,  $2 \neq$  looks to be a trick better, it should be doubled and down a couple will again be pretty horrible for EW.

Board 4 : Dealer West : All vulnerable

If playing a weak NT, that is what I would open with the West hand – with 6 HCP in the short suits, this looks more like a balanced hand than a club one-suiter. East will transfer to hearts and South will not get involved at this stage, vulnerable.

East has a close decision whether to invite game by raising to  $3\Psi$ , but matchpoints is not the time to bid thin games and the long-term winner is to settle for the partscore. Now South can balance with  $2 \bigstar$ . That will come back to East, who should certainly bid again, the question being, double or  $3\Psi$ ? On this deal,  $3\Psi$  should be made exactly, but the winner is the double – if West leaves it in.

Say that West leads the queen of clubs against 2♠ doubled. Declarer wins the ace and leads a spade off the table. Wanting ruffs, East rises with the ace and returns a diamond. West wins the ace and plays the jack of clubs to the king and ruff. Ace and another heart puts West in to give a second club ruff, and now the third heart promotes a trump trick for West – down two for –500.



Board 5 : Dealer North : NS vulnerable

North's choice of opening bid is a matter of personal, or partnership, style. Some will open 1NT because the hand is essentially balanced, while others will open 1 because the suit is so strong. Nobody is right or wrong – you do what you are comfortable with and what you believe in.

Either South will raise a 1♠ opening to game, possibly via a GF 2NT artificial game raise, or South will use Stayman then raise the 2♠ response to game. If left to themselves, then, NS should pretty much always get to the spade game. Alas, as the cards lie there should be four unavoidable losers, and anyone who is permitted to make 4♠ should score very well indeed.

But perhaps East will come in over a 1♠ opening. A 2♣ overcall will not affect the final contract, as West has no interest in clubs, but what about a double? Is it possible that West, looking at the favourable vulnerability, will save in five of a red suit over the opposing 4♠? Were 4♠ making, that would be an excellent save, costing a probably -300. That being the case, West might reasonably feel that he was a little unlucky to find that 4♠ was going down.

Board 6 : Dealer East : EW vulnerable

This is a funny little board, with a number of decisions for various players and no clear outcome.

If South opens 1♥, West has 13 HCP but, with only a doubleton spade, cannot sensibly double, while a vulnerable 2♦ overcall is quite scary on that weak suit. Perhaps West will pass, as will North. Now, will East balance? It could be right to do so, as is the case today, or could be very wrong.

If 1♥ is passed out, it should be defeated, though a diamond lead not only costs the defensive diamond trick but also puts declarer in dummy to take the heart finesse.

But if East balances, his side can make at least eight tricks in any other denomination they choose to play, and East can even make 3NT, double dummy, though I'd prefer not to have to try. Balancing, then, given that West will bid cautiously as he is aware that East is a passed hand, is the winning action.

What if NS play a strong NT? What should South open now? One Heart is the obvious answer, and will often work out just fine, but what will South rebid facing a wide-range 1NT response? There is no good bid. Were South 2-4-5-2, instead of 4-5-2-2, he would surely opt for 1NT, and perhaps that is also the correct choice on the actual hand?

Board 7 : Dealer South : All vulnerable

If South opens 1NT, North will transfer to hearts then pass South's completion. Now East may balance with 2♠, though this is by no means a safe and secure action.

If left to play in 2 $\pm$ , East will love dummy's spade support. There should still be six losers, but -100 will be just fine with the opposition cold for nine tricks in a heart contract – a wrong club guess doesn't hurt as two club winners can be established to get rid of declarer's diamond loser.

But East will rarely be allowed to play in  $2 \pm$ . Many Souths will take the push to  $3 \checkmark$  with their maximum, three good hearts, and spade shortage, while if South passes North may double to show competitive values. South's winning call now is to pass out the double and collect the magic +200 on a partscore deal, but it is normal to take out into  $3 \checkmark$ .

Should West now compete to  $3 \ge 0$  on the strength of his spade support, ignoring the lack of a single top card, that should be down two for a horrible EW score.





W 4 2 1 5 3

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Board 11 : Dealer South : Love all

The classic Acol opening with the South cards is  $1^{\heartsuit}$ , the middle of three touching four-card suits. North responds  $2^{\bigstar}$  and South rebids 2NT as the lesser of two evils – bidding a second suit would strongly imply a fifth heart, while the shortage is in partner's suit, so the hand is 'nearly' balanced.

Over 2NT, North might bid  $3 \bullet$  and South 3NT. It is possible to let that through after West's automatic lead of the  $\pm J$  – to beat it, East will have to switch to a heart honour upon winning the ace of clubs, and that is not an automatic play as the spade lead could be from  $\pm AJ10x(x)$ .

North may commit to a minor-suit contract – after all, slam is a distinct possibility if partner has aces. A heart lead may beat 5, as declarer will have no good reason to get the diamonds right, but few will lead a heart from the East hand after dummy has opened 1. On a spade lead, the heart loser goes away and now the game is cold.

If East listens to the bidding and, knowing that North has long clubs and that South claims to be balanced, leads ace and another club, declarer succeeds by ruffing with the ace and running the ten to pick up the queen.

Board 12 : Dealer West : NS vulnerable

West has a weak NT and, if the methods say to open 1NT, that is what will happen. North has an easy club lead so should double, and East is likely to run to  $2 \ge 3$ . South has a good enough spade holding that the likely outcome from here is that  $2 \ge 3$  will be doubled and will be down two for -300.

NS will do well to get to the cold 4♥ after West has opened 1NT. However, what about tables at which West opens 1♣? That may leave North with no sensible call other than to pass. East responds 1♠, West rebids 1NT, and now North can double, showing a decent hand which includes some club length – though the clubs hardly needs to be quite so long or strong as this.

Having already shown the spades, East is likely to pass over 1NT doubled and, knowing that his partner has sound values and clubs, so should South. Will West guess to run to  $2 \triangleq$ ? If so, that is again likely to be doubled for down two. He does better to stick it out in 1NT doubled. North is likely to lead the queen of clubs, and that is declarer's sixth trick. A more successful lead is the  $\triangleq$ J, which should see declarer held to his five top tricks. A heart could mean down three, but that is a less likely choice, I think.

As for getting to  $4\Psi$  – that should score very well as, as we have seen, it is far from obvious to find the heart fit at all.

Board 13 : Dealer North : All vulnerable

East opens 1♦, South overcalls 1♥, and West bids 1♠.

An aggressive North may raise to 2♥ now, just to make life a little more awkward for the opposition, but this is dangerous when vulnerable and on both a weak hand and weak hearts, so the majority may pass. A popular style is for the 1♠ bid to promise five cards in this situation, in which case East will raise to 2♠ rather than repeat the diamonds. West now has an easy raise to game and may even make a slam try along the way. Four Spades, however, rates to be the popular spot.

A heart lead is good news for declarer, who can get rid of dummy's club loser on the third heart then ruff out the clubs and come to 12 tricks. A club lead would, of course, set up a second defensive trick, but why should North lead a club when South has overcalled 1?

It is true that the line for 12 tricks requires that both black suits divide in a kindly fashion, but ruffing out the clubs is also the safest way to make  $4\frac{1}{2}$ , so declarer is not taking any extra risk in pursuit of the maximum.



Board 14 : Dealer East : Love all

If South opens  $1 \ge 1$ , will West overcall  $2 \lor$  on that nine-high suit? Well, maybe, as this is the best vulnerability at which to declare if it is a competitive partscore deal, and  $2 \lor$  has some pre-emptive benefit if the hand belongs to the opposition.

North will show an invitational raise to the three level and East may raise hearts, but the final contract should almost always be 4. There is little to the play of the spade game, declarer drawing trumps and playing for the double diamond finesse – making exactly.

If South opens a strong NT, the 2 overcall becomes a little more likely – it is usually a good idea to disturb a strong NT if you can find a sensible way to do so as it will so often be making. North can make a take-out double of hearts and that should find the spade fit. North then has sufficient strength to raise to 4.

If West's way to overcall in hearts is to bid 2♦ to show one major, as in Multi-Landy, North can pass over that then make his take-out double after West has unwound. I can't see a great deal of point in doubling 2♦ to show diamonds, even if that is your agreed method – you are, after all, never going to play in diamonds, nor do you want the suit led.

Board 15 : Dealer South : NS vulnerable

South opens 1♥ and, though West has 14 HCP, the heart length leaves him with no good action other than to pass – just as well given the weakness of the East hand. Some will respond 1♠ with the North hand, and South rebids 2♦. Some Norths will commit to diamonds now, with the scent of a possible slam in their nostrils, while a few will go for a crude jump to 3NT. The third option is to go a little more slowly to see if anything interesting materialises, probing with 2♠. South, who has already denied four spades, should raise to 3♠, and North has a pretty good idea of partner's shape. Is he much better off than at his previous turn? Probably not, but at least he can now bid 3NT, if he so desires, having hinted that he is not convinced that this is the place to play. South will not move over 3NT, neither will he co-operate should North go on a diamond slam hunt.

Other Norths will respond 2 and get a raise from South. Again, the decision is whether to opt for the matchpoint hog's 3NT or to look for slam. Either could be right. Today, 6 is the spot (6 is also makeable, but...), as trumps are two-two and A is onside, but that combination is a 20% shot so not to be recommended. There are10 tricks in NT and a possible 12 in spades. As 3NT is not quite secure on an uneven diamond split, it's not clear where we want to play the hand.

Board 16 : Dealer West : EW vulnerable

If NS play a weak 2  $\diamond$  opening, that is what North will choose, giving East an awkward problem. It is easy enough to show five-five in the majors – just cuebid 3  $\diamond$  – but will partner expect a bit more? Meanwhile, a 2  $\diamond$  overcall leaves half the hand unbid, and double is just plain wrong with a limited genuine two-suiter. Real men, and all that – East duly makes the cuebid and West responds 3  $\diamond$ .

As 2• was going to make a couple of overtricks,  $3^{-1}$  is just fine for EW – unless South makes a matchpoint double and the contract is down one, which is its theoretical fate on perfect play and defence. Minus 200 is, of course, known as the kiss of death on a competitive partscore deal.

If North does not have a weak 2♦ in his bag, the modern style is to open 3♦ instead. Now East is in an even worse position, having to cuebid 4♦ to get the two-suiter across. West opts for 4♥, of course, but this time South really should double. It isn't that 4] is guaranteed to fail, but the odds are pretty good that it will do so and boosting the penalty 80% of the time while conceding -790 20% of the time is a big win for the doubler.





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Board 20 : Dealer West : All vulnerable

In theory, NS can make 3NT on this deal. However, they are very unlikely to get there, and coming to nine tricks requires declarer to play for the actual spade layout.

The limit in a spade contract is also nine tricks, but that too is far from being secure.

If North opens 1NT, few Easts will play methods which permit them to come into the auction. They will pass and South will transfer to spades. The big winner is for South to then pass North's completion, and that is far from being a silly option at matchpoints, where there is no premium on bidding thin games. The alternative, given that a 3 bid would not be played as game-forcing by most, would be for South to rebid 2NT, over which North has a borderline call, with 3 perhaps the best choice. South should pass that.

If North opens 1♥, East may again pass as there is no ideal alternative with this distribution. A 1♦ opening, however, will see east making a take-out double and EW will find the five-three heart fit, where seven tricks are possible. NS, however, will outbid them and perhaps declare a spade partscore.

Board 21 : Dealer North : NS vulnerable

If East opens a strong NT, there is definitely a case for passing with the West hand. However, the two ten-nines make the hand worth more than just a bare eight-count, so many will invite game, and East will accept the invitation.

If East opens  $1^{\heartsuit}$ , West's best response is a raise to  $2^{\heartsuit}$ . East may look for game, going on with 2NT, and West raises that to 3NT, clearly showing that the heart raise was based on only three-card support.

Both those routes end in 3NT. What if East opens  $1 \ge 1$  and West responds  $2 \ge 2$  Again, East may try 2NT and be raised to game, though if  $1 \ge -1$ NT is played as 8-10 with four-card support, making  $1 \ge -2 \ge 1$  weaker than that, there is a case for passing out  $2 \ge 1$ . Which brings us to  $1 \ge -1$ NT, which will see East raise to game.

It's unclear which suit South will lead against 3NT, but a spade to the jack and queen is the killer. Anything other than a diamond should be good enough to beat the contract, but the spade means at least down two.

If West is declarer, North will lead a spade. Now the declared Q is the killer, while a lower spade lead gives declarer two spade tricks and now the contract can be made if he guesses to try to split the hearts rather than guess diamonds.

Board 22 : Dealer East : EW vulnerable

There should be three passes to North. If North opens 1<sup>♠</sup>, South will scrape up a 1NT response in hope of improving the contract. With a flat 18 HCP, North has an easy raise to 2NT, but South is not interested and passes.

West will lead a diamond, ducked to the queen. If East continues the diamond attack, declarer wins in dummy and plays on hearts, and soon has eight tricks, with an overtrick likely.

Things are a little more challenging if the defence attacks clubs, as the late entry to the long hearts gets knocked out. However, declarer ducks the first club so gets a third club trick when the suit divides evenly, and still comes to eight tricks as the defence cannot attack either spades or diamonds to good effect.

If North opens  $1 \clubsuit$ , South may respond  $1 \heartsuit$  and North rebid 2NT. That will end the auction, and now the lead will be a spade. If West defends normally, winning the ace and continuing with the ten, that will be nine tricks for declarer.



Board 23 : Dealer South : All vulnerable

South opens 1♠ and rebids 2♥ over the 2♦ response. I expect most Norths to jump to 4♠ now, though North has a 10-loser hand and to only invite game would be far from ridiculous. Not that it matters, as South will go on to game anyway. Of course, if playing a two-over-one response as game-forcing, North will jump to 4♠ at his second turn as being the weakest bid available to him – he had a borderline two-over-one response in the first place.

If West leads the singleton heart, he will get a ruff but that will be the end of the play; +620.

West may, however, decide that his four-card trump holding lends itself to a forcing game, in which case he will lead a low club. Declarer will have to be careful now, as just drawing trumps leads to defeat – if East is alert and doesn't discard a club.

The winning play is to follow a basic principle of good declarer play – look after the side-suit before drawing trumps. If declarer sets about the hearts immediately upon winning the ace of clubs, he can retain control and bring home his contract.

Board 24 : Dealer West : Love all

Almost everyone will start  $1 \pm -2 \pm -2 \forall$ . This is a good hand for two-over-one gameforce, as East can agree spades at whatever level he chooses. Two Spades, for example, leaves room for West to rebid the hearts at a comfortable level. East can make one slam try but, with such a balanced hand and so much of the high-card strength in the minors, where partner must be short, most of the running has to be left to West. An experienced partnership should be able to stop at the four level but, as long as they remember to check on key cards, the five level is safe enough on the actual layout.

Playing Acol, East has no good bid over the 2♥ rebid if he wants to keep slam in the picture, because neither 2♠ nor 3♠ is forcing. His options are to jump to 4♠, to use fourth-suit forcing to set up a force – here he can then bid 3♠ over West's 3♥ response to FSF, or the very attractive third option of jumping to 3NT. Although many pairs will get locked into spades, I think 3NT is the best option, particularly at matchpoints. Will West pass the jump to 3NT? He probably should, trusting partner to have a double stopper in diamonds for the jump when he could have bid 3♠ to check if needing help.

With the same 11 tricks available in NT as in spades, getting to 3NT is the big winner on the deal.

Board 25 : Dealer North : EW vulnerable

There will be three passes to West, who opens  $1 \ge 1$  If playing Acol, East will respond  $2 \ge 1$  and West will usually rebid a forcing  $3 \ge 1$ , raised to game by East.

Holding a moderate spade suit and values outside, the occasional West may opt for a 2NT rebid instead of  $3 \pm$ , and that too will be raised to game.

If playing two-over-one GF, East will respond 1NT and West jump to  $3 \pm$ , raised to game by East.

As the cards lie, there are the same 11 tricks to be had in NT as in spades. However, that fails to take into account the different styles of opening lead one can expect against 3NT and against  $4 \ge 3$ .

Against 3NT by West, North will lead a heart. Declarer needs to duck one and then has 11 tricks by getting spades right.

Against 3NT by East, South will lead a diamond, which declarer will run to his jack. He can run six rounds of spades then take the club finesse, and can come to 12 tricks.

Against 4. by West, the best lead for the defence is a heart, but will that be North's choice, round to a strong hand, or is North more likely to lead a 'safe' diamond? A heart holds the contract to 11, while a diamond concedes 12 tricks.





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